GAME RULES

Ecole Notre Dame des Victoires
FOUR SQUARE

- When the ball bounces in a square, the owner of that square must hit the ball into another square. This is repeated until a player makes a mistake or is eliminated.
- Only the owner of the square can touch the ball after it bounces in the square.
- The ball can only bounce once in any square.
- Once the player hits the ball, any other player may hit it.
Four Square Elimination

- When eliminated, the player leaves the court and all players advance to the next higher numbered square. A new player fills the lowest ranked square.
- A player may be eliminated by
  - Failing to hit the ball into another square
  - Allowing the ball to bounce more than once in his/her square
  - Hitting the ball out of bounds or on an inside line
Four Square Elimination

- Holding, catching or carrying the ball
- Hitting the ball with a part of the body other than the hands
- Hitting the ball out of turn
- Players in line
- Must stand outside the four square lines
- May not cut in line
- May not touch the ball or interfere with the players
WALL BALL

- The game begins when one player serves the ball by hitting the ball towards the wall.
- The ball must bounce one time on the ground before hitting the wall.
- The receiving player must let the ball hit the wall and bounce once before returning it.
- The player can then return the ball by hitting it and reaching the wall in one bounce.
Wall Ball (continued)

• Play continues until the ball:
  • Hits the wall without bouncing off the ground
  • Bounces more than once before it is returned
  • Is not allowed to bounce
  • Bounces outside the playing area

• When a player is out, he/she goes to the end of the line and a new player enters the game.
• The remaining player begins the next game.
Wall Ball (continued)

- Players in line
  - Must remain outside the area of play
  - May not cut in line
  - May not interfere with the ball
KNOCK OUT BASKETBALL

- Make a single file line behind the free throw line.
- The first person in line shoots the ball from the free throw line. If he/she misses the basket he/she rebounds the ball and tries to make the basket.
- Second person in line shoots immediately after the 1st person (also from the free throw line).
Knock Out (continued)

- The goal is for the 2\textsuperscript{nd} person to make the basket before the 1\textsuperscript{st} person.
- If the 1\textsuperscript{st} person makes the basket, he/she passes the ball to the 3\textsuperscript{rd} person in line.
- If the 2\textsuperscript{nd} person makes the basket before the 1\textsuperscript{st} person, the 1\textsuperscript{st} person is out.
- Play continues until one person remains.
Knock Out (continued)

- People in line must remain in line order. Do not cut in line.
- People who are out may not interfere with the ball or shooter.
KICKBALL

Kickball may be played on the yard when there is only one class on the yard.

● Pitching and Catching
  ● Ball must be pitched by rolling the ball over home plate at a medium speed.
  ● Bouncing balls are called balls.
  ● Anything outside the strike zone is called a ball.
  ● Pitchers must stay behind the pitching strip until the kicker kicks the ball.
  ● Catchers must stay behind the kicker until after the kick.
Kick Ball (continued)

● Kicking and running
  ● Kickers must make all kicks from behind home plate.
  ● Only the foot or leg may make contact with the ball.
  ● Kicks must go beyond the bunt range.
  ● Runners may only run through first base and must stay within the base line while running.
  ● You may **not** lead from bases or steal bases.
Kick Ball (continued)

- Runners must stay in batting order (no cutting in line).
- Runners may not slide into any base.
- A runner is out if tagged out or if the base is touched with the ball before the runner gets to it.

- In the gym:
  - A person is out if the ball hits the pole (base) before the runner gets to it.
  - A ball that hits the lights is an out.
  - A ball that goes into the second level is a homerun.